

1 <sup>st</sup> Reading: August 28, 2023	Publication: September 19, 2023
2 <sup>nd</sup> Reading: September 11, 2023	Effective: October 19, 2023

**CITY OF LINO LAKES  
ORDINANCE NO. 08 -23**

**ORDINANCE AMENDING CITY CODE CHAPTER 901.03 (4) (b) RELATING TO CONSTRUCTION  
WORKING HOUR RESTRICTIONS**

The City Council of Lino Lakes ordains:

Section 1. That Section 901.03 (4) (b) of the Lino Lakes Code of Ordinances related to Public Nuisances Affecting Peace and Safety is hereby amended as follows:

2. Exceptions. ~~The restriction on working hours in this § 901.03(4)(b)1. does not apply to persons working on their own existing private residences;~~

i. The restriction on working hours in this § 901.03(4)(b)1. does not apply to persons working on their own existing private residences;


ii. The performance of city or state authorized, sponsored or licensed work to undertake emergency utility repairs, such as water main breaks, shall be exempt from the restrictions of this section. In other circumstances, where work is needed outside working hours and daily restrictions to protect the public health, safety or welfare of city residents, work may be allowed by the City Engineer or Public Services Director upon determination that the performance of work is necessary to restore public service or eliminate a public hazard. Any person responsible for such work shall take all reasonable actions to minimize the amount of noise.

iii. Private construction activity that requires continuous hours of operation to complete, such as dewatering, may be allowed subject to the written approval of the City Engineer. Such approval shall be subject to any condition deemed necessary, by the City Engineer, to mitigate noise impacts.

Section 2. Effective Date. This Ordinance shall be in full force and effect from and after its passage and publication according to law.

Adopted by the Lino Lakes City Council this 11<sup>th</sup> day of September, 2023.

BY:

  
Rob Rafferty, Mayor

ATTEST:



Jolleen Chaika, City Clerk